



**D Y PATIL**  
DEEMED TO BE  
UNIVERSITY  
SCHOOL OF  
ARCHITECTURE  
NAVI MUMBAI

**NAAC A++**



**ADMISSIONS OPEN 2025**

# SCULPTURE

D.Y.PATIL SCHOOL OF ARCHITECTURE, NAVI MUMBAI

## COURSES OFFERED:

- **Certificate Programme** (6 months)  
Eligibility: Bachelor's Degree, or 12th Pass, Working Professionals.
- **Short Course** (8 sessions, 3hrs. per session)  
Eligibility: Open to all.
- **Summer School** (To be announced shortly)

## PROGRAMME HIGHLIGHTS

- Experimentation
- Techniques of construction
- Popular sculpture mediums
- Installations
- Studio-laboratory
- Art Vocabulary
- Venture Alliance

## Prof. Aparna Surve

Dean

**D Y Patil Deemed to be University School of Architecture,  
Navi Mumbai**



We at D Y Patil deemed to be University school of Architecture, Navi Mumbai is committed to make a better world, opening the doors for passionate learners. The school traverses on a visionary trilogy of Art, Architecture and Design that permeates same culture throughout all its pedagogical ventures of ever-expanding bank of UG & PG degree programmes in Architecture, Design and Urban Design and various Certificate programmes in Visual Arts, Design & Urban Studies that can be termed as science or social art or a combination of both! Hence, our current students and alumni have all shown fantastic skills and professionalism as problem solvers, supporters of social activities and creators of spaces for human kind to not just live but flourish.

The school provides a platform for students to explore, experience and execute their innovations by engaging with diverse disciplines and skillsets under the mentorship of dedicated faculty, scholars and experts. Together we learn to tackle global challenges, work on a culture of serving and shaping the society through critical thinking, analytical approach, and creative mindset; translating ideas into actions by setting in a “culture of doing”.

The growth of students is nurtured by the faculties who themselves pursue excellence, allowing the minds to grow, developing an unseen foundation system, strong enough to support its potential for outward growth later in the professional field. The latter guide students to become professionals with an open mind and a sensitive approach towards the society and environment. Most importantly the school believes in constantly upgrading its robust and state of the art infrastructure comprising of various modern equipment, workshops, laboratories viz. Digital fabrication lab, Advanced model making lab, Mac-lab, Wacom lab, AR-VR lab, rapid-prototyping, sculpture & clay modelling, ceramics& pottery and art Studios, where it becomes a melting pot of various theoretical didactics and hands-on experimentation and innovation.

DY Patil Deemed to be University campus at the prominent location of smart city Navi Mumbai provides a suitable environment to become focused and successful Architects, Designers, Urban Designers and the Art practitioners of tomorrow. We welcome young minds with passion and creative energy, regardless of where they come from to be a part of the D Y family.

## Certificate Programme for Visual Arts

Visual Art is a form of art that is appealing 'to' the sight and is appreciated 'by' the sight in forms of Painting, Sculpting, and Ceramic. The programme aims to be an example of creativity amongst other fine arts departments in India. It also aims to develop the technical skills and the ability to organise the visual elements necessary to communicate concepts and experiences across various media. With all the above in mind, D Y Patil School of Architecture's Visual Arts course envisions imparting the highest quality education in painting, sculpture, and ceramics. The programme will enable the learner to communicate across different sectors from mechanical, industrial, applied and certainly the Fine Arts. The study of visual arts helps in communicating one's thoughts and ideas through visuals by creating original objects of art in a specific medium. When one creates, they're letting the world see through their perspective for which Visual Arts provides pleasure and creative Imagination, helping bring important issues to the public view. This helps in self-exploration, self-expression for an individual and beyond it, holds a great power to articulate socio-political issues and add value, and hence contribute greatly in the process of social change.





## About The Program - Sculpture

This programme introduces the 3D structure and provides students with a general understanding of the processes, equipment, and materials utilised in sculpture making. This studio course offers an introduction and practical experience in developing sculptural work. Hands-on experimentation with several media and differing approaches to three dimensional form are referenced with respect to historical and cultural influences. Students use clay, cardboard, papermache, wire or other materials. Web-enhanced presentations regarding relevant artists, their works, and their techniques, will be followed by in-class studio work. Students investigate the connections between concepts and techniques of construction. Introduction to the contemporary practices in the commercial Sculpting practices by field visits and meeting the current practicing artists.

**Program Name** - Sculpture

**Eligibility** - 12th Pass/ Bachelor's Degree/ Working Professionals.

**Course Duration** - 6 Months (full-time)

Teaching session: 15 weeks/ 75 days, Final project: 2 weeks, Exhibition: 1 week.

**Credits** - 20

**Academic Year** - 2023-24

**Program Fees** RS 1,75,000/-

(NOT INCLUDED: Field trip and Final project material )







## Vision Statement

With a focus on interdisciplinary activities in the realm of art, the institute aims to become a global leader in the provision of art and design. As civically active leaders in a world that is changing quickly, we see students as quick-witted, adaptable thinkers who carve out their own creative spaces.



## Mission Statement

Our mission is to introduce students to the fundamentals of Art and Design that are pertinent to the contemporary art landscape. The regular use of the materials, tools, and techniques covered in this course will help students develop their talents and become more proficient artists. They will gain the ability to critically reflect on their own experiences and reactions to the work of artists, craftsmen, and designers, which contributes to the development of their own understanding of the arts. As they become more proficient, they learn to express and discuss their observations through the visual arts.

## Program Objectives

- Analyse and review the elements and principles of art & design with reference to visual art (sculpture).
- Develop capacity in various techniques and materials relevant to the ever-changing art practices in 3D sculpture and relief murals.
- Recognise the historical and cultural influences on Sculptural practices.
- Holistically demonstrate the artworks of masters through timeline.
- Communicate ideas effectively using the vocabulary of art and documentation of the same.

## Course Details



This course programme has mandatory assignments carried out by students in the classroom or studios for the duration of the six months course. Sessional work will include drawings, sketches, artworks, installations, reports, presentations, and final projects etc. as per the requirements of the course. All these assignments will be marked in process and upon completion may be assessed in the form of internal Sessional.

# 1. FOUNDATION WEEK FOR VISUAL ARTS

Learning Fundamentals of arts like line, colour, value, composition, form, brush work and perspective, rhythm, these fundamentals can provide a foundation for your art as you discover new ways to compose pieces.

## 2. BASIC OF SCULPTURE

Training begins with the understanding of three dimensional art, which includes - sketching, armature building, clay modelling etc. Clay is highly versatile, extremely easy to work with, and the ideal modelling material for the beginner as well as the seasoned sculptor.

## 3. EXPLORATION OF MEDIA TECHNIQUES

There will be exploration of how methods of artistic production, materials of artistic transformation, and practices of makers participating in various artistic movements have created and sustained the conversations so integral to contemporary sculptural practice. Through a series of projector screenings, assigned readings, and discussions, students will gain a familiarity with the historic events and trajectories that continue to produce associative canons and relational movements, forming the foundation of their chosen discipline. The class will explore methods of artistic production and materials for moulding and casting a 3D sculpture or relief to a finished Outcome. Students will develop skill and understanding of the Moulding and Casting in various materials understanding the strength and weakness of the material.

## 4. FIGURE SCULPTURE/BAS- RELIFE

An introduction to the fundamentals of making both figures and portrait heads from models. Small quick clay sketches, bas-relief, and plaster waste mould techniques are covered. At the end of each exercise students are encouraged to photograph their work.

## 5. Siporex Carving

Presents an opportunity to manipulate Siporex as a sculptural material. Slides, photographs, and books of contemporary relief sculpture are presented and discussed. Exercises in scale drawings and models help to understand and realize projects. Quick fastening and building construction techniques are covered as well as experiments with shaping, and finishing paint. The goal is to build further individual creativity. Siporex is a very commercially flexible material to practice and develop finished relief artwork which can be displayed in an active commercial space.



## 6. Project Public Arts and Portfolio Building

Students are encouraged to explore beyond traditional art exhibition sites in order to understand how the content of work cannot be separated from its context. Model making and drawing are used as tools in the development of ideas and processes before full-scale work is created. Students need to be highly motivated and use their initiative in order to work in this context where focus is on creating a spatial experience rather than an individual object. A project will be built from concept sketches, to maquette and transformation into a space specific scale installation.

students will build their work portfolio and present in front of the external jury.

## 7. Filed Study

Visiting galleries and museums, meeting with practising artists' studios along with different artisans who are engaged in professional art practicing. It would be learning about Gallery operations, administrative services etc. Along with learning Master Artworks with observation and historical references. Understanding how the studios are set up and also exploring the possibilities of interning under them. The field trips would provide students with border avenues of studio professions and will also make them aware of the challenges.



## Mentor



**MR. PRASANNA  
GOGILWAR**

B.F.A from JJ School of Arts  
M.F.A from M.S.U Baroda

## Faculty



**MR. KALASHREE  
KIRANCHAND VIBHUTE**

Asst. Prof. Visual Arts,  
**DYPU: SOA**  
M.F.A Sculpture In Portrait specialisation  
Sir JJ School of Arts  
A.T.D., D.P.Ed

## Equipment and Infrastructure





## Programme Outcomes

- Thematic understanding of art & culture in the contemporary context will enhance their ability in art practices.
- Systematic approach to elements of designs and aesthetics will build the culture of apt applications through visual understanding.
- Development of skills to handle various mediums with knowledge of content specific needs with mentorship from the experts.
- Imbibe the practices of analytical studies with critical thought processes.
- Designing portfolio with knowledge of comprehending the individual art practices with the contemporary art world with a professional approach.

# Short Courses in Sculpting

(CREATIVE DESIGN STYLE ONLY)

This course is useful to any enthusiast who wishes to get necessary education in this field of sculpting which is based on techniques/skills/equipment knowledge.

**DURATION :** 8 sessions, 3 hours per session (24 hours).

## COURSE DETAILS

**WEEKDAYS AND SATURDAY :** 2 days a week

**Time :** 3hrs slot given according to availability. One session per day. 2 hours for theory with technical discussions.

**CONTENT :** Introduction to Clay molding, exposure to armature building, types of sculpting and mediums. Commercial aspects of sculpting, Murals and relief sculpting etc.

## DETAILS :

1 Sculptures (Small) – 1 feet high sculpture, only clay molding.

1 relief sculpture/mural – 1X1 feet flat surface relief sculpting - 2D design with POP molding and fiber casting

### Session 1:

Sketching with introduction to clay molding, Knowledge of Sculpting basics.

### Session 2:

Demonstration of clay application

Sculpture 1 (Small) – Small sculpture in process. Molding, clay application, shape building, scraping etc. knowledge of using the sculpting tools

### Session 3:

Sculpture 1 (Small): In progress.

### Session 4:

Demonstration of techniques and tools.

### Session 5:

Finishing of the art work.

### Session 6:

Sculpture 2- Sketching, introduction to Armature building, application of clay according to the construction of the sculpture.

### Session 7:

Sculpture 2- Clay application and finishing of the clay structure.

### Session 8:

Finishing of the sculpture

**p.s.: Sculpture 2- depending on students grasping and speed. No casting.  
Each student will get demonstration and special guidance by our expertise**

**Fees: Rs. 29,500/- All Inclusive**

# Short Courses in Sculpting

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This course is useful to any enthusiast who wishes to get necessary education in this field of sculpting which is based on techniques/skills/equipment knowledge.

**DURATION :** 8 sessions, three hours per sessions (24 hours).

2 hours for theory with technical discussions.

## COURSE DETAILS

**WEEKDAYS AND SATURDAY :** 2 days a week

Time : 3hrs slot given according to availability. One session per day.

3 hours practical with technical discussions.

**CONTENT :** Introduction to siporex carving, exposure to tools and carving style, Commercial aspects of sculpting, Murals and relief sculpting etc.

## DETAILS :

1 block carving

### Session 1:

Sketching with introduction to knowledge of carving

### Session 2:

Demonstration of siporex carving

### Session 3:

Demonstration of techniques and tools.

### Session 4:

Sculpture In progress.

### Session 5:

Sculpture In progress learning the proper carving techniques

### Session 6:

Sculpture In progress.

### Session 7:

Finishing of the art work.

### Session 8:

Finishing of the sculpture

Each student will get demonstration and special guidance by our expertise

**Fees: Rs. 29,500/- All Inclusive**

Course will be conducted at D.Y Patil, School Of Architecture, Nerul, Navi, Mumbai